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Skip to content The character selection screen since December 24, 2013, showing all 11 playable characters. A character is an interactive entity the player controls during levels in Happy Wheels. Most characters have a special ability that is used for specific purposes, such as Wheelchair Guy's ability to speed up with the help of his jet or Segway Guy's ability to jump with his Segway. Characters may also eject from their vehicles, allowing them to be controlled independent of the vehicle; the default key for this is Z (see ejection for more information). When the character dies, the player can no longer control him/her. The in-game camera will follow the character, but if their torso gets destroyed, it will follow the heart. The camera will fix its position if the heart is somehow destroyed. There are currently 16 character types and 11 vehicles that a character will ride; all can be accessed in the game's level editor. Some playable characters have one rider (e.g. Wheelchair Guy, Segway Guy) and some have multiple riders (e.g. Irresponsible Dad, Santa Claus); characters of the second type are known as Multi Playable Characters. Currently Released CharactersWheelchair Guy Wheelchair Guy. Main article: Wheelchair GuyWheelchair Guy is the first character created for Happy Wheels, being made in 2006. He rides in a jet-powered wheelchair.Default Controls Before EjectionDefault Controls After EjectionUpAccelerateStraighten arms and legsDownSlow/ReverseCurl into ballRightLean rightStraighten legs and press arms forwardsLeftLean leftPush all joints up excluding headZEjectShiftRotate jet clockwiseRaise arm 1 and leg 2CtrlRotate jet counter-clockwiseRaise arm 2 and leg 1SpaceFire jetGrab Segway Guy Segway Guy. Main article: Segway GuySegway Guy is one of the original four characters. He rides on a Segway. He is one of the three characters with the ability to jump over obstacles, and threats like Homing Mines, Landmines, etc. Default Controls Before EjectionDefault Controls After EjectionUpAccelerateStraighten arms and legsDownSlow/ReverseCurl into ballRightLean rightStraighten legs and press arms forwardsLeftLean leftPush all joints up excluding headZEjectShiftStraighten legs UpBend knee 2, straighten knee 1, shift arms other wayCtrlBend legs downBend knee 1, straighten knee 2, shift armsSpaceJumpGrab Irresponsible Dad Irresponsible Dad. Main article: Irresponsible DadIrresponsible Dad is one of the original four characters. He is the first character to have more than one character on the vehicle.Default Controls Before EjectionDefault Controls After EjectionUpAccelerateStraighten arms and legsDownSlow/ReverseCurl into ballRightLean forwardsStraighten legs and press arms forwardsLeftLean backwardsPush all joints backwards excluding headZEject bothShiftEject fatherCtrlEject boySpaceBrakeGrabCChange Camera Effective Shopper Effective Shopper. Main article: Effective ShopperEffective Shopper is one of the original four characters. She can only be highlighted in the demo, as she is not playable without any glitches (this is done to have users visit Total Jerkface for the full game). She rides a motorized scooter packed with groceries. 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Their appearance is based off of characters Nino Quincampoix and Amlie Poulain from the French film Amlie.Default Controls Before EjectionDefault Controls After EjectionUpAccelerateStraighten arms and legsDownSlow/ReverseCurl into ballRightLean forwardsStraighten legs and press arms forwardsLeftLean backwardsPush all joints backwards excluding headZEject man(The woman will remain holding the man if Z is pressed repeatedly.)ShiftEject womanCtrlBrakeSpaceSpeed boostGrabCChange Camera Lawnmower Man Lawnmower Man. Main article: Lawnmower ManLawnmower Man was added on May 20th, 2011, and was the only addition in V1.40. He rides a lawnmower, and can grind up NPCsand Food Items with the blade. 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This can work even when the vehicles are hidden.When a character holds onto a shape or object as they die, there is an extremely small chance that they will keep holding onto that object.Irresponsible Dad glitch.Effective Shopper glitch.Trivia The arrow under "default character:" and the line used to change character. Jim said that he may create an NPC based off of himself in the future.The character selection screen has empty, unused slots which serve as future-proofing for potential new characters and do not suggest extra, unlockable characters. The demo version of Happy Wheels, which does not update, does not introduce new characters.There are twenty-five character slots total, eleven of which are filled.There are eight characters that are capable of coherent speech: Wheelchair Guy, Irresponsible Dad (but not his child), Moped Couple, Moped Guy (though he can only say "No!"), Lawnmower Man, Santa Claus and his elves, Pogostick Man and Helicopter Man.The NPC of a new character is released along with the playable character itself.Update 1.62 added the ability to hide a character's vehicle, allowing the player to always begin outside a vehicle. Before this update, all characters had to eject out of their vehicles before flopping around aimlessly.A character can be changed in the level editor by clicking the character and dragging the arrow left to right.It takes 5 seconds for a character to die when ripped in half or when their pelvis is broken. 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Helicopter Man's mouth is open, but it does not move.Segway Guy, Pogostick Man, Irresponsible Son, Effective Shopper, Explorer Guy, and Irresponsible Mom and her children, are the only characters not voiced by Jim Bonacci, his friends, or his family.According to debug draw, a character's helmet/hat (Segway Guy, Irresponsible Dad, Explorer Guy, Helicopter Man, etc.) does not physically exist until it falls off.Explorer Guy was accidentally released for two hours and 29 minutes in the game once, before he was supposed to be released officially. Many players theorized who the character was, and the most popular answer was that he was a mail-man, due to him wearing what was believed to be a mail pouch, and because people thought his clothing had been ripped by a dog. Jim later debunked this idea.If Lawnmower Man's heart is destroyed by his lawnmower, the camera's position becomes fixed. 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These controls are: the "C" key, which allows the player to view a secondary character, and the equivalent of the Shift and Ctrl controls.Wheelchair Guy, Irresponsible Dad, Santa Claus, and Helicopter Man are the only characters with facial hair.Coincidentally, these characters are all voiced by Bonacci (With Helicopter Man being voiced by Jim's brother Joe)The helmet serves a small purpose for the characters as it indeed does protect their head. Bonacci stated on the Happy Wheels Discord that, "The helmet does actually do something, but it's not huge, The head can't get smashed until the helmet is smashed first, but if a huge rock has crushed a helmet on one frame, it could just as easily crush the head on the next. Single impacts though can knock off the helmet but not smash the head."GalleryThe all characters selection portrait as seen in the mobile version.The icon of "all" in the level browser.The Stonehenge from the character selection screen.The character selection screen in the Flash version of the game.The character selection screen from V1.0. Also seen in Demo version of Happy Wheels.Mobile Version In the app, there are only six characters available, five of which have levels specifically designed for them. The characters that are available are Wheelchair Guy, Business Guy, Irresponsible Dad, Effective Shopper, Moped Couple, and Pogostick Man.The character selection menu itself is quite different from the original character selection menu, in terms of appearance. What the character selection menu looks like in the mobile version. The Stonehenge is placed directly in the middle, instead of being placed to the left, with the slots forming an arch above it. When selecting a character, you tap onto the character you wish to play as, and to confirm the selection, you press a button which is located on the bottom-right corner of the screen. If you wish to go back and exit the character selection menu, you can press a button which is found on the bottom-left corner of the screen. TriviaInstead of having 25 slots like in the flash version, there are only 13 slots.Unlike in the browser version, a selected character does not move.The character will also be in the middle instead of on the left hand side, unlike the browser.Sometimes the sound of the Wheelchair's wheels, remain in loop. Skip to content The character selection screen since December 24, 2013, showing all 11 playable characters. A character is an interactive entity the player controls during levels in Happy Wheels. 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Single impacts though can knock off the helmet but not smash the head."GalleryThe all characters selection portrait as seen in the mobile version.The icon of "all" in the level browser.The Stonehenge from the character selection screen.The character selection screen in the Flash version of the game.The character selection screen from V1.0. Also seen in Demo version of Happy Wheels.Mobile Version In the app, there are only six characters available, five of which have levels specifically designed for them. The characters that are available are Wheelchair Guy, Business Guy, Irresponsible Dad, Effective Shopper, Moped Couple, and Pogostick Man.The character selection menu itself is quite different from the original character selection menu, in terms of appearance. What the character selection menu looks like in the mobile version. The Stonehenge is placed directly in the middle, instead of being placed to the left, with the slots forming an arch above it. When selecting a character, you tap onto the character you wish to play as, and to confirm the selection, you press a button which is located on the bottom-right corner of the screen. If you wish to go back and exit the character selection menu, you can press a button which is found on the bottom-left corner of the screen. TriviaInstead of having 25 slots like in the flash version, there are only 13 slots.Unlike in the browser version, a selected character does not move.The character will also be in the middle instead of on the left hand side, unlike the browser.Sometimes the sound of the Wheelchair's wheels, remain in loop. Moments before the horrific, blasphemous death of flash, the java script version of Happy Wheels has arrived. That was close. Sorry for the delay. Hopefully the fear of losing Happy Wheels did not prevent your restful sleep. If you didn't even know it was in development, then here is your exciting news. This is the first public version of the game, so please allow some time for the remaining bugs to be ironed out. Though I still love flash, what's great about this version is that it performs very well on mobile devices. However, this release does not yet include on screen mobile controls. That will be added in the next update. If you're desperate to try it out on your phone, a bluetooth keyboard works very well. Though I mentioned previously that the game would now run at 60 fps, some of the heavier levels definitely bog down at that framerate. It is already possible through a setting though, so perhaps I could host a 60 Hz version on another page for those with super beefy processors. Aside from that, Happy Wheels JS should be pretty close in every way to the original. The database of users, levels, and replays remains the same. The only thing lost is the impending doom of the end of existence.Goodboy Digital are my friends in London responsible for the port of the game, and they have my eternal thanks. This took far more effort than expected, and they even managed to make a custom port of box2d just to maintain all the quirks of the original game. I'd also like to thank site and discord admin Kittenswolf for his help, and everyone else beta testing on discord for the past few months. Thanks to everyone else for still playing Happy Wheels 10 years after its launch, even without updates. I don't know why this is still happening, but I wouldn't be doing what I'm doing without your help. Special no thanks to the few international randoms who have inspired a resurgence in DDOS'ing the site over the past couple months.The original flash version of Happy Wheels will, for as long as possible, be located here.Yes, my full time job is still developing the sequel. No, I am a slow recluse and will not share anything. Ok, that's it seeya. Jim Bonaccis Happy Wheels is an iOS version of the popular browser game where the deaths your characters go through are anything but happy. According to the story of the game, your racer is inadequately prepared, or, in other words, thoroughly incompetent at what he does. It is your job to make your racer look competent enough as he avoids a variety of deadly obstacles, including spikes, mines, wrecking balls, harpoons, and many more. There are 15 levels available, not including the ones you can create in the editor, and overall, the game does boast of some impressive physics.Weve already given you some Happy Wheels tips and tricks, and now weve got more to share with you, as we walk you through the ways you can unlock all the available characters apart from the stock character Business Guy. 1. Use The Level EditorTheres a neat little trick involving the level editor that would allow you to play as all of the available characters. Create your own level using the editor, or play the example level by tapping on the pause button and then tapping on Load Stage. Youll be able to play an example level as promised, but you may need to make some edits here and there to ensure you can play it.2. Have Your Friends Send You A Custom LevelIf youre not the only one in your circle of friends who plays Happy Wheels, then you can always ask them to send you one of their own created levels. Thats the only way you can do it for now, as Jim Bonacci has yet to roll out the next Happy Wheels update, which would allow you to post levels in public. Load the level of your choice and you can choose from the following characters apart from Business Guy Irresponsible Dad, Effective Shopper, Moped Couple, and Wheelchair Guy.3. Beat All Levels With Business GuyThere is only one level at the moment where you can play as all available characters, but the caveat here is that you can only do that once youve beaten all the stock levels (all 15 of them) with Business Guy. After acing every level with the default character, go to the extreme right and head to the Select Your Character area, where you can then choose the character you want to play as.4. Keep Your Eyes On The First UpdateAs you may have noticed, theres a lot to do if you want to play as someone other than Business Guy, but the first update should be coming soon. Jim Bonacci has confirmed that Irresponsible Dad and Wheelchair Guy will be the next characters to debut on Happy Wheels. Next up would be Moped Couple, Effective Shopper, and Pogo Stick Guy. Youll need to be a bit patient, but if you really want to see what all the hype is about, you can always play the browser version of Happy Wheels, where everyone is available to use. Sorry, we couldn't find any video tips for this topic. Happy Wheels is the new mobile adaptation of the immensely popular browser game. Happy Wheels is a bloody physics-based vehicle game. let's enjoy!This game has you playing as Business Guy and going through all sorts of insane levels trying not to get impaled, shot or blown up, but there are a ton of other characters from the series, as well. The series includes Irresponsible Dad, Wheelchair Guy, Effective Shopper, Moped Couple, Pogo Stick Guy, and possibly more eventually. Read on for some tips on how to get the rest of the characters in Happy Wheels mobile.How to get every character in the gameIf you want to play as all of the characters immediately, then do the following. First, go to the level editor area, and make a level. You can also play the example level if you want to by tapping the pause button in the level maker area and then then hitting load stage. An example level will pop up, but it will require a little bit of editing to actually be playable.Or, of course, if you have friends who play the game, then have them send you a level. Or wait for the update to the game; the update should definitely bring about the ability to post levels publically.Either way, thats beside the point. Choose load level and then load one of the levels, and you will have the ability to choose from Irresponsible Dad, Wheelchair Guy, Effective Shopper or Moped Couple, in addition to the default Business Guy.Play game happy wheelsCurrently, there is one level where you can use all of the characters, but you have to beat all of the levels with Business Guy first before you can play it. After you do, scroll all of the way to the right and you will see a Select Your Character area when you go past all of the other characters spots. In the future there will be more of these unlockable bonus levels added to the game (hence the dummy spaces next to the one level).Right now, other than that one level, there is no way to unlock the characters outside of the level editor, but once the first update comes around, they are scheduled to add Irresponsible Dad and Wheelchair Guy to the game. Later on sometime after that, they are going to add Moped Couple, Effective Shopper and Pogo Stick Guy. Plus, if you scroll all the way to the right in the character select scree, there is a currently-empty choose your character level.As for playing as the Pogo Stick Guy in the custom levels, right now that ability has not yet been added to the game, but we will update this article when it has been. If you want to preview the characters and their abilities outside of the custom levels, then you can also try them in the browser version of Happy Wheels, as they are all in the game there.Choose your wheeler and play the best Happy Wheels game !If you want to play more games, check out :whack your ex ,Play game cactus mccoyhot game electric man 2 Jim Bonaccis Happy Wheels is an iOS version of the popular browser game where the deaths your characters go through are anything but happy. According to the story of the game, your racer is inadequately prepared, or, in other words, thoroughly incompetent at what he does. It is your job to make your racer look competent enough as he avoids a variety of deadly obstacles, including spikes, mines, wrecking balls, harpoons, and many more. 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